

ABSTRACT

Methods for manipulating a plurality of layered windows on a display are described. Specifically, the manipulation of layered windows includes moving a pointer to a visible portion of a partially hidden window and holding the pointer at the visible portion for a predetermined period of time. Responsive to the holding for a predetermined period of time, the partially hidden window is revealed. The manipulation of the layered windows can be used to drag and drop an icon from an active window to an inactive window. During the drag of an object, holding down a predetermined key on the keyboard can send the top-most-layered window to the back thereby disclosing other windows. If no drop occurs at the end of a drag operation, windows are returned to their original layers. However, if a drop occurs, the window in which the object is dropped becomes the topmost layer while other windows return to their original layers.

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